ALA VIDEO

Firestorm

For use on COMMODORE 64™ COMPUTER

HARDWARE REQUIREMENTS – COMMODORE 1541™ DISKETTE DRIVE

COMMODORE 64™ IS A REGISTERED TRADEMARK OF COMMODORE, INC.

Manufactured & Distributed Worldwide by ALA ENTERPRISES, INC.
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FIRESTORM VCG 13342

The "X" like patterns on the screen are laser shields and the alien ships cannot be destroyed if they are behind or touching the shields. You must therefore hit the ships with the laser when no part of the ship is touching a laser shield.
Each time an alien ship reaches the right side of the screen the aliens score 100 points. If an alien ship reaches the bottom of the screen it scores 500 points. The player scores points by destroying the alien ships. The higher the ship is when destroyed the more points it is worth.
At the end of the game the final scores are displayed and the winner announced. A new game may be played by pressing any key.

LOADING THE GAME PROGRAM

— Turn on the COMMODORE 64 computer and the 1541 diskette drive. Insert the diskette into the disk drive and close the disk drive door. Enter the following at the keyboard:

```
LOAD "FIRESTORM", 8
```

The computer will reply with:

```
SEARCHING FOR FIRESTORM
LOADING
```

When loading is complete the computer will reply with:

```
READY
```

Now enter "RUN" and press RETURN. The program will begin.

PLAYING THE GAME

— After the title appears the game will begin. The playing field consists of a dark background with various "X" like patterns arranged on the screen. At the right side of the screen there is displayed "SCORE" for the ALIENS and PLAYER. Alien ships will appear starting at the upper left portion of the screen. The ships will move across the screen from left to right moving lower and lower until they reach the bottom. At the bottom of the screen is a laser gun which is moved left and right with the JOYSTICK. The laser gun is fired by pressing the FIRE button on the JOYSTICK. The objective of the game is to destroy the alien ships before they reach the bottom of the screen. There are a total of 15 ships before the game ends.

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